

QUESTIONS & ANSWERS

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Android

AND-403

Monetize Android Applications

QUESTION: 67

Which of the following happens after an in-app purchase is completed?

- A. User is provided with a list of similar products in Google Play.
- B. The application is closed and a sale confirmation message is sent to user.
- C. The application runs from the same place it was left.
- D. User is asked to provide an application review on Google Play.

Answer: C

QUESTION: 68

Which of the following are the types of products can be sold through in-app billing technique? (Choose two)

- A. One-time billing products
- B. Automated, recurring billing (Subscriptions).
- C. Free applications
- D. Products that can be given to the user for testing it first before paying for them. Such products are paid after user gets convinced with it.

Answer: A, B

QUESTION: 69

How do you avoid requesting invalid impressions in an application's ad?

- A. Request a test ad - which is always available.
- B. Create object AdTestRequest of Google Ads SDK.
- C. Load a an HTML file saved in a testing device
- D. Remove the android.permission.INTERNET permission.

Answer: A

QUESTION: 70

Which two of the following are required to add a list of in-app products on Google Play? (Choose two)

- A. Use permission com.android.vending.BILLING in your application.
- B. User permission com.android.vending.PRODUCTS in your application

- C. Have a Google Wallet merchant account.
- D. An approval from Google before listing a product.

Answer: A, C

QUESTION: 71

Which of the following is required to set a testing environment for licensing services? (Choose two)

- A. Signing in to your testing account from your devices' browser.
- B. Set static responses returned by the licensing server.
- C. Adding test accounts.
- D. Disable all accounts syncing on your device.

Answer: B, C

QUESTION: 72

What Google helper class is used to setup communication with Google Play's in-app billing in your activity's onCreate method?

- A. InAppBillingHelper
- B. IabHelper
- C. IABHelper
- D. InAppBilling

Answer: B

QUESTION: 73

Which of the following is not required to test application licensing before it is published using the tools provided by Google Play's developer console?

- A. Test responses
- B. Test accounts
- C. A run-time environment that has a user signed in to one of the test accounts
- D. Google Play Test Licensing Service

Answer: D

QUESTION: 74

What is ad mediation?

- A. The name of an advertisement platform.
- B. A technique to create an advertisement using the application's description.
- C. A technique that sends ad requests to multiple ad networks.
- D. A method to choose the best ad placement size in an application.

Answer: C

QUESTION: 75

Which two permissions are required in your application to use Google Analytics service?

- A. `<uses-permission android:name="android.permission.INTERNET" />`
`<uses-permission android:name="android.permission.READ_PHONE_STATE ">`
- B. `<uses-permission android:name="android.permission.INTERNET" />`
`<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE">`
- C. `<uses-permission android:name="android.permission.INTERNET" />`
`<uses-permission android:name="com.android.vending.CHECK_LICENSE ">`
- D. `<uses-permission android:name="android.permission.CHECK_LICENSE" />`
`<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE">`

Answer: B

QUESTION: 76

Which of the following are needed to get a license key for your application from Google Play? (Choose two)

- A. A Google Play publisher account.
- B. A Google Wallet merchant account.
- C. An uploaded application draft.
- D. A Google Play gaming services account.

Answer: A, C

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